## **Adventure Learning Action-Based Learning**

## **Identifying Solutions**

## Review the following link about the "Rat Park" Experiment

http://www.stuartmcmillen.com/comic/rat-park/#page-1



- 1. Experiments can be very long and contain an extensive amount of information. How did Stuart McMillen make this experiment accessible to more people?
- 2. How could the updated 'Rat Park" study results have impacted the decision making around the Federal Crack and Cocaine Laws?
- 3. How can you use your art, creativity, and skills to educate others about important issues?
- 4. What kinds of issues would you want to focus on?